

# **UNIVERSITY OF PUNE**

## **Proposed Revised Syllabus**

To be implemented from  
Academic Year 2014-2015 onwards

**COURSE – BACHELOR OF FINE ARTS**

**(S.Y.B. F. A. – Painting)**

# University of Pune

## Structure of Syllabus

To be implemented from the academic year 2014 - 2015

### 1. Title of the course: :

**Second Year Bachelor of Fine Arts (Painting)**

**S.Y.B.F.A (Painting))**

**Course Duration: 4 years**

- **First Year Bachelor of Fine Arts (Painting)**  
F.Y.B.F.A (Painting)
- **Second Year Bachelor of Fine Arts (Painting)**  
S.Y.B.F.A (Painting)
- **Third Year Bachelor of Fine Arts (Painting)**  
T.Y.B.F.A (Painting)
- **Final Year Bachelor of Fine Arts (Painting)**  
Final B.F.A (Painting)

### 2. Preamble of the syllabus:

- To understand and to know the role of human body and its application through various forms of communication design like dance, drama, music, actions, words, sounds, face expressions, body language, masks, costumes and colors and its relation to the Pictorial design, Memory drawing, Head study and Still life.
- To understand about various Painting and Printing methods and their selection with reference to Subject and Market
- To understand the various fundamental of Art and Design, its elements and various functions.

- To understand and develop the knowledge of basic human anatomy, and develop the understanding of proportion, shade and light, sketching techniques and rendering style.
- To acquaint the learners with the concept of colour rendering & their behavior and develop the understanding of application in painting stylization.
- To understand the principles of structural and functional design and develop the knowledge of various materials.
- To impart to learners the knowledge of various kinds of streams in painting and their utilization for market.
- To study the various geographical, social, political, technological & cultural events and their impact on Western art.
- What is Art? What is aesthetical beauty? To understand the difference between Art and Craftsmanship.
- Should able to revise the basic knowledge of computer fundamentals.
- To convert the manmade & natural objects in form of design.
- To enhance the creative capacity through sketches of different places & elements and their composition

### **Objective:**

- To introduce the learners to history of painting and its basic concepts.
- To understand and develop the skill of sketching and drawing from caste and life, natural and manmade objects and structures in various media like pencil, pen, ink, crayon, chalk, colour etc.
- To develop the sense of structure, and understand how forms achieve its structural unity through adherence to principals of physical nature of the material being observed and studied (e.g. Plants, insects, minerals etc).
- To develop the sense of observation and capacity to retain and recall images and their co-ordination.
- To introduce the basic visual elements of pictorial design with emphasis on principles of two-dimensional designs.
- Study of two-dimensional spaces and its organization.
- To introduce the basic visual elements of installation with emphasis on fundamentals of three-dimensional designs.
- To be develop the capacity to use the traditional as well as modern tools.

### **3. Pattern like Annual/Semester/Credit System etc. :**

Annual Pattern

### **4. Eligibility:**

Second Year Bachelor of Fine Arts (Painting)

Pass F.Y.B.F.A Examination. OR

Pass A.T.D (Art Teacher Diploma) Examination.

### **5. Examination**

#### **A. Pattern of Examination**

60 - 40

60% of total marks are reserved for University examination and 40% reserved for internal assessment.

#### **B. Standard of Passing:**

To pass the examination a candidate must obtain:

The candidate must obtain at least 40% of full marks in both internal assessment as well as University examination in every theory and practical subjects.

**C. ATKT Rules:** Allowed to Keep Term (ATKT) available for Group-I (Theory) subject for only one consecutive attempt.

#### **D. Award of Class:**

- a. Those of the successful candidates who obtained 40 % of the total aggregate marks in all subjects in Group-I & Group-II for internal assessment and university examination taken together at one and same sitting, shall be placed in the Pass Class.
- b. Those of the successful candidates who obtained 50 % of the total aggregate marks in all subjects in Group-I & Group-II for internal assessment and university examination taken together at one and same sitting, shall be placed in Second Class.
- c. Those of the successful candidates who obtained 55 % of the total aggregate marks in all subjects in Group-I & Group-II for internal assessment and university examination taken together at one and same sitting, shall be placed in Higher Second Class.
- d. Those of the successful candidates who obtained 60 % of the total aggregate marks in all subjects in Group-I & Group-II for internal

assessment and university examination taken together at one and same sitting, shall be placed in First Class.

- e. Those of the successful candidates who obtained 70 % of the total aggregate marks in all subjects in Group-I & Group-II for internal assessment and university examination taken together at one and same sitting, shall be placed in First Class with Distinction.

#### **Examining Authority- Concern University**

#### **E. External Students:**

Not applicable as this is practical oriented course.

#### **F. Setting of Question Paper/ Pattern of Question Paper**

Question papers will be set by the panel of paper setters appointed by University of Pune

#### **G. Verification / Revaluation**

Verification will be done by panel appointed by University of Pune.

Revaluation will be done only for theory papers by panel appointed by University of Pune, not for practical subjects

### **6. Structure of Course**

#### **A. Compulsory Paper**

All papers are compulsory.

#### **B. Optional papers**

No subjects are optional however choice of elective subject is available for third and fourth year.

#### **C. Question paper & papers etc.**

Theory subject: 20% Objective and 80% descriptive questions.

Total of 5 question bearing equal marks (12 marks each question)

( 5 Question x 12 = 60 )

Equal importance should be given to both the subjects - History of Art Indian and History of Art Western

Practical: As per requirement of the subject.

#### **D. Medium of Instruction**

Medium of Instruction for the course will be English Marathi and Hindi.

**7. Equivalency of previous syllabus along with propose syllabus**

The revised syllabus has some changes in the subjects offered as compared to the old syllabus. Some components are added to make the syllabus more comprehensive.

**8. Intake**

Intake will be 30 seats for S.Y.B.F.A (Painting)  
Same as F.Y.B.F.A (Painting)

**9. University Terms**

Academic calendar of University of Pune will be followed.

**10. Subject wise detail Syllabus**

## **OUTLINE OF THE SYLLABUS**

**Second Year: B.F.A. Painting**

**Theory Subjects: Group I**

<b>Sr. No</b>	<b>Subject</b>	<b>No. of hrs. (Annual)</b>	<b>No. of Assignments</b>	<b>Examination Duration (Hours)</b>	<b>Class work* (Out of)</b>	<b>Annual Examination (Out of)</b>
For Examination						
1	History of Art	70	06	03	40	60
2	Aesthetic (Indian)	70	06	03	40	60
3	Printmaking	40	04	02	20	30

**Practical Subjects: Group II**

<b>Sr. No</b>	<b>Subject</b>	<b>No. of hrs. (annual)</b>	<b>No. of Assignments</b>	<b>Examination Duration (Hours)</b>	<b>Class work* (Out of)</b>	<b>Annual Examination (Out of)</b>
For Examination						
1	Drawing from Life	80	10	06	40	60
2	Memory Drawing	40	04	05	20	30
3	Painting – Head Study	100	08	10	40	60
4	Still Life	100	08	10	40	60
5	Pictorial Design	120	08	15	40	60
6	Print Making	120	08	15	40	60

Not For Examination						
1	Drawing from Antique	60	06	-	--	-
2	Computer Graphics	30	04		--	-
3	Anatomy(Human Figure)	40	04	-	--	--
4	Installation	30	02	-	-	-
5	Project	60	01			
		960				800

**Note: Extra hours are allotted for exercises and practice session in each subject.**



**PUBLIC (UNIVERSITY) EXAMINATION  
THEORY SUBJECT GROUP - 1**

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- The syllabus of History of Art for S.Y.B.F.A. is divided into two parts
  - Part A – History of Indian art (Kushaan period to medieval period)
  - Part B – History of Western art (Greece to Romanesque)
  - The History of art should not limit to just formalistic description of various antiquities, but it should evoke student's critical thinking to understand art in a comprehensive manner.
  - The formalistic study of art works should incorporate study of lines, forms, space division, colours and composition.
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**1. History of Indian art**

**Part A - History of Indian art (Kushaan period to medieval period)**

**N.B :- i)** Should be taught in a story form.

**ii)** Emphasis should be not on chronology but on evolution of art forms.

- 1. Kushan Period:** - Gandhara School-Standing Buddha from Hoti Mardan, Nirvan of Buddha (Relief), Bamian, Buddha, Mathura School- Statue of Kanishka, Seated Buddha of Katra.
- 2. Gupta Period:-**Sculpture- Standing Buddha from Mathura.  
Painting- Ajanta,Bodhisattva cave no.1, Apsara cave no. 17.  
Architecture – Vishnu –temple-devghar.
- 3. Medieval Period:** - of Hindu dynasties with special reference to south india.
  - a) Pallava Dynasty:** Mahabalipuram – Gangavataran, Pacharathna.
  - b) Rashtrakuta Dynasty:** Ellora Kailasa Temple, Elephanta- Mahesh Murti.
  - c) Chandela Dynasty:** Khajurao (Nagar style),Kandariya Mahadev Temple.
  - d) Konark** (orissan style),Sun Temple.

## Part B - History of Western art (Greece to Romanesque)

**N.B:-** i) should be taught in a story form.

ii) Emphasis should be not on chronology but on evolution of art forms.

### 1) Greece:-

a) **Geometric Period:-** Votive figure – Block type and spread type.

b) **Archaic Period:** - Kouros and Kore, Apollo of Tenea, Peplos Kore, the Caif-Beare, Fallen Warrior.

c) **Classical Period:-** Sculptures-‘Horsemen on Parthenon’ and ‘Athena’ by Phidias: spear bearer (Doryphorus) by Polycleitus; Wounded Neobid by Scopas; Hermes with Dionysus by Praxiteles and Apoxyomenos by Lysippus.

d) **Hellenistic Period:** - Sculpture- Wounded and dying Gaul, Venus-de Melos ,Nike of Samothrace, Laocoon group. Architecture-Dorie, Ionic and Corinthian style. Painting- pottery – five different styles, Minor art-Coins, gems etc.

### 2) Etruscan and roman art :-

a) **Roman sculpture:-**

1) Life size statue of Emperor Augustus,

2) Seated statue of Roman Lady.

3) Bronze equestrian statue of Marcus Aurelius.

4) Bust of emperor Constantine. Relief carving –Column of Trajan.

b) **Architecture :-** Constructions with domes (Pantheon),bridges, aqueducts, forums, basilicas triumphal arches and columns, theatres, baths, palaces and villas, town/ planning etc. Paintings- wall paintings and mosaics, interior designs and minor art works.

### 3) Christian period, Byzantine and Romanesque-

a) **Early Christian:-** Catacombs, symbolic paintings, sarcophagus carvings with Christian symbols.

b) **Byzantine:** - Paintings-manuscript. Illustration miniatures and illuminations: mosaics, Icon paintings on wooden panels; ivory carvings.

c) **Architecture:** - Interior of Hagia Sophia. St. Mark’s Church.

4) **Romanesque:** - Human figure in sculptural carving on church walls and door jambs, paintings- manuscript illustrations. Minor art objects with precious stones.

- Total 6 Tutorials (3 Hours each)

## 2. Aesthetic (Indian)

### Objectives

1. What is Art? What is aesthetic beauty? To understand the difference between art and craftsmanship.
2. To increase the appreciation and perception of aesthetics through various senses.
3. To understand the arousal aesthetic appeal in a work of art, from Indian philosophers' point of view.
4. To see how main elements of art and its science applies to other art forms. To study unity in art .To study principles behind aesthetic appeal in a work of art.
5. To study the opinions of Indian philosophers about aesthetics.
6. To study the process behind creation of art, basic principles, media tools, etc. to understand their limitations and to strive to overcome the limitations.
7. To understand the core concepts of art.

### Aesthetic (Indian) :- 6 Tutorials (3 Hours each)

1. ( a ) Vishnudharmottaram : ( Chitrasutra Addhyaya ) – ( i ) Shadangas, ( ii ) Classification of Painting, ( iii ) Vartanas.  
( b ) Abhilashitartha-Chintamani – Portion regarding Visual Arts.  
( c ) Samaranganasutradhara – Portion regarding Architecture.
2. Aspects of Aesthetic from in Visual Arts : introduction,- Line, form, colour, tone, texture, space; aspects of aesthetic organization :- harmony. Contrast, tension, balance, rhythm, total form i.e. Design.
3. Bharatamuni and his Natyashastra (General Introduction), -General introduction to the Rasa theory AmñdmÚËdmV ag : emphasis to be given on the aspect of organization, particular emphasis on the "" gm\_mÝ` JwU` moJ" ( the emergent common quality ) Reference to Vyanjana and Aëm;{H\$H\$ AmZ\$X The problem as to whether Rasa theory can be applicable to Visual Arts.
4. Aesthetic Thought during Classical Era-Cultural background of the Greek Thought.

**A List of Works intended for Aesthetic Analysis of Painting**

<b>Name of Painting</b> <b>1</b>	<b>Name of artist</b> <b>2</b>	<b>Name of book</b> <b>3</b>	<b>Author</b> <b>4</b>	<b>Publisher</b> <b>5</b>	<b>Remarks</b> <b>6</b>
1. Seal with representation of Bull from Mohenjodaro,	----	Pelican History of "Art"	Benjamin Rowland	Pengoin Books Ltd.	Page No. 38
2. Dancer from Mohenjodaro	----	Do.	Do.	Do.	----
3. Painting of great Bodhisateva	----	Do.	Do.	Do.	Page No. 247
4. Toilet	----	Ajanta Plates	Lalit Kala Pub.	Lalit Kala Akademi, New Delhi.	Page No. 50
5. Descent of the Ganges of Gangavatarana.	----	Orinetal Art	----	Paul Hamlyn, London.	Page No. 50
6. Monkeys from Mahabalipuram.	-----	Art of India	Strella Kramrisch	Phaidon Press.,London	Plate No.79
7. Entrance of Vishnu Temple or Varahs Avatar.	----	Do.	Do.	Do.	Plate No. 48
8. Jain Miniature Jannpur, 1465 Kalpa, Sutra	----	Album of India Painting	Mulkaraj Anand	National Book Trust,India.	Page No. 59
9. Kishangarh Stylised Portrait of Bani Thani.	----	Do.	Do.	Do.	Page No. 135
10. Surya	-----	Art of India	Stella Kramrisch	Phaidon Press, London.	Plate No. 74

3. **Print Making** :- 6 Tutorials (3 Hours each)

Theory – Various methods and process of print making.

1. **Relief Printing-** a) lino cut

b) Wood cut

c) Wood engraving

2. **Intaglio Printing-** a) Etching

b) Aqua-tint

c) Dry point

d) Viscosity

3. **Surface Printing-**a) Lithograph

b) Serigraph

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## **PUBLIC (UNIVERSITY) EXAMINATION**

### **PRACTICAL SUBJECTS**

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#### **1. Drawing from life.**

##### **Objectives**

1. To enable the students to draw human figures & render them in various media & styles.
2. To be able to organize human figure in various different sizes.
3. To enable the students to correctly observe & incorporate an individual's looks, body language, position & posture in drawing.
4. To enable the students to develop their own style of rendering a realistic portrait reflecting the personality using proportion, anatomy, drapery, different surfaces, textures, tonal values, etc.
5. To enable the students to accurately portray to reflect a person's personality perceived from his behavior, expressions and his interaction with him.
6. To enable the students to reflect the emotions & sensitivity of a person in one's own style.
7. To create the capacity in students to efficiently use the selected medium, technique & technology.
8. To enable the students to utilize background to reflect personality of an individual. To establish relation between the individual & his background in the painting
9. To study the different parts of human body with reference to different planes & tonal values using sculpture.

##### **Drawing from full figure -10 Assignment ( 6 Hours Each )**

Size – ½ imperial paper- Medium- pencil, charcoal, inks, pen, crayon,

Dry pestle, water colour etc.

- a) Drawing from full figure – ( Sitting, in different position) -3 Assignment
  - b) Drawing from full figure – ( Standing in different position) – 3 Assignment
  - c) Drawing from full figure – ( Reclining position) – 3 Assignment
  - d) Drawing from full figure – Any different position – 3 Assignment  
(Student should draw from different angles.)
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## 2. **Anatomy (Still Figure)**

### **Objectives**

1. To Study the human anatomy (muscles & bones structure, body parts)
2. To study the change due to movement in human body.
3. To study the different planes visible from different view points and directions in human body.
4. To enable the students to create sketches by study of human anatomy & use it in different subjects of art.
5. To create the capacity in students to fragment the human form recomposes it into innovative shapes and forms.

### **Anatomy – Human figure – 4 Assignment (10 Hours each)**

Size -1/2 imperial paper

Medium – pencil, pen & ink

- a) Drawing from skull – (Front, Side, Back) Bones & Muscles.
- b) Drawing from Torso – (Front, Side, Back) Bones & Muscles.
- c) Drawing from Hand – (Front, Side, Back) Bones & Muscles.
- d) Drawing from Leg – (Front, Side, Back) Bones & Muscles.
- e) Drawing from full Skeleton ( Front, Side, Back) Bones & Muscles

## 3. **Imaginative Memory Drawing**

### **Objectives**

1. To create imaginative forms.
2. To rekindle student's previous knowledge.
3. To enhance the imaginative power using memory as a base.
4. To associate the object form & imagination.
5. To create various shapes & elements to express the imagination of mind.
6. To enable the students to create a different world, dreamy atmospheres, universe using the imaginative capacities in composition.

### **Imaginative memory drawing- 6 Assignment (6 Hours each)**

Size -1/2 imperial paper Medium-water colour, Acrylic, oil colour, oil pestle, Dry pestle, & Mix media

- a) Memory Drawing base on public place- ( Bus stop, market, college, station etc.) 1 Assignment
- b) Memory Drawing base on Occasion- (Birthday, Marriage, Games, etc.) 1 Assignment.

- c) Memory Drawing base on Festival- ( Diwali, Dasra, Gudhipadwa, etc..) 1 Assignment
- d) Memory Drawing base on imagination - ( Dreams, Historical , Mythological Any Story)  
(Booklet)--3 Assignments

Use Perspective, Atmosphere, Human Figure, and Animal in Memory Drawing.

#### **4. Painting - Head study.**

##### **Objectives**

1. To develop the capacity of drawing & colouring human face in different media.
2. To enable students to accurately to draw the human face, with reference to its form, build, posture, different planes & parts.
3. To create the capacity of accurately painting realistic depiction of human face with reference to its proportion, tonal values etc.
4. To enable the students to use the selected medium technique & technological skills effectively.
5. To create harmony between the human face & the background.

##### **Painting – Head Study :-8 Assignment (10 Hours each.)**

Size-½ imperial paper Medium- pencil, water colour, acrylic colour, oil colour, mix media.

- a) Head Study in pencil-shading/pestal / dry pestal/ charcoal
- b) Head Study in monochrome colour.
- c) Head Study in water colour / Transparent & Opaque )
- d) Head Study in Acyclic colour.
- e) Head Study in oil colour.
- f) Head Study in Mix Media

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#### **5. Still Life**

##### **Objectives**

- 1 To study manmade objects & natural objects.



2. To study the still life with reference to the effect of its elements on each other, tonal values & colour.
3. To get a desired effect from colour, colour application, texture, tonal values, shade and light.
4. To experience the magical effect of colours created in still life because of the light & create visual sensitivity in the observer
5. To develop the skill by handling different media.
6. To create imaginative forms by changing the size, colour & position of an object without losing its identity .To compose them using principles of design.
7. To Study the background & foreground.
8. To change the direction of light and shade according to the need of a painting and its composition.
9. To achieve unity in a painting by studying the reflected lights of objects on one another

### **Still Life – 8 Assignments (10 Hours each.)**

Size -½ imperial paper      Medium- pencil, water colour, acrylic colour, oil colour, Mix Media.

Arrange various objects (Manmade & Nature) with suitable background & foreground) -8 Assignment.

- a) Opaque objects
- b) Transparent objects
- c) Various Material & Textures.
- d) Vegetables & fruits

## **6. Pictorial Design**

### **Objectives**

1. To create composition by studying man made objects, natural elements and human actions.
2. To be able to divide & organize space.
3. To create the impression of a surface using colour application, rendering, style & textures.
4. To create the capacity of discovering imaginative images.
5. To promote and develop imagination and inventive nature.
6. To be able to divide shapes & effectively use colours to depict feelings & emotions.
7. To be able to compose human figure in different postures.

8. To be able to associate man made objects with natural objects & convert them into a design.

**Pictorial Design – 8 Assignment (15 Hours each.)**

Size – ½ imperial paper Medium- pencil, water colour, acrylic colour, oil colour, Mix Media.

- a) Pictorial Design base on daily life – 3 Assignment
  - b) Pictorial Design base on Festival – 2 Assignment
  - c) Pictorial Design base on Traditional Indian Painting ( Ajanta, Miniature, Folk ) – 1 Assi.
  - d) Pictorial Design base on Games – 2 Assignment ( 1- indoor & 1 -out door )
  - e) Pictorial Design base on Indian Master Painter (Representational) -1 Assignment.
  - f) Pictorial Design base on Any Subjects in College – 1 Assignment
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**7. Print Making**

**Objectives**

- 1. To study relief printmaking, drawing of natural surfaces and modern technology.
- 2. To be able to use the principles while composing in graphic medium.
- 3. To create desired effects in graphic using different textures and colour shades.
- 4. To be able to use different media & surfaces for print making.
- 5. To understand the importance of cleanliness & neatness in printmaking.

**Print making – 8 Assignment (15 Hours each.)**

Size – ½ imperial paper Medium- Lino, wood, forex, collage, colograph

- a) Techniques of taking prints in two colour.
- b) Experience of printing on different types of surfaces
  - i. Rice paper / Tinted coloured paper
  - ii. Hand made paper

- iii. Various types of fabrics (cloth)
- c) Experience of -
- i. Hand Printing
  - ii. Printing through press
  - iii. Methods of inking
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## NOT FOR EXAMINATION

### 1. Drawing from Antique Objectives

Drawing from cast and figure – Rendering of cast and statues for construction and proportion of human bodies, Anatomy of human body, study from Nature animal and human figure with line, masses, effect of light and shade.

#### **Drawing from Antique – 6 Assignment ( 6 Hours each.)**

Head study from cast (Planes of Head) – 1 Assignment.

- a) Head study from cast – 1 Assignment.
  - b) Drawing from Full Figure – Cast – 4 Assignments.  
(Sitting, Standing Position)
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### 2) Computer Graphics

Computer is increasingly used in the field of graphic art & designing. It is presumed that the student pursuing foundation course know the fundamentals of computers & its operating system like windows, since these subjects are included in their secondary school educational programs. Since the students of foundation course are expected to grow in graphics environment, stress is given to teach graphic application software than the office automation software.

#### **Skills :**

- 1. Students should be able to revise the basic knowledge of computer fundamentals.
- 2. Students should be able to revise the basic knowledge of windows operating system & also understand use of internet for their graphic assistance.

3. Students should be able to compare different operating systems & understand file management of it.
4. Students should be able to understand two different methods of image creation i.e. Vector graphic & bitmap graphics.
5. Students should be able to use application software to create & edit vector graphics on computer systems.
6. Students should be able to understand manipulation of bitmap graphics on Computer.

### **Computer Graphics – 4 Assignments:**

#### **Contents: Theory**

<b>Sr. No.</b>	<b>Topic</b>	<b>Hours</b>
1	Revision of computer fundamentals	<b>6</b>
2	Revision of windows XP / 2000 / Vista computer operating system & its file management	<b>6</b>
3	Revision / Teaching Internet & Email, creating an e-mail account,  Knowing various Internet sites useful to artists.	<b>4</b>
4	Revision of graphic tools like Paintbrush, Character map etc.  Available in window operating system. Revision of primary Knowledge in graphic application software.	<b>7</b>
5	Understanding Vector Graphics & Bitmap Graphics.	<b>7</b>
<b>Total</b>		<b>30</b>

**Assignments to be done practical on following topics:**

Sr. No.	Topic	Hours
1	Corel draw / Illustrator its interface & Desktop management	01
2	Creation of basic shapes in Corel Draw / Illustrator	
3	Handling of lettering Elements in Corel Draw / Illustrator	01
4	Use of templates in Corel Draw / Illustrator	
5	Use of vector based Clip Arts & Modifying it for design purpose. Re-sampling of bitmap graphics.	02

**Note : Corel Draw or relevant software theory will be taught during practical training.**

### **Learning Resources :**

#### **Books :**

1. Comdex computer course kit  
by Vikas Gupta
2. Sanganakiya Designing & Publishing using Corel Draw  
by Prof. Subhash Pawar
3. Internet & Email  
by Prof. MG Gaikwad

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### **3. Installation**

#### **Objectives**

1. To use manmade objects & natural objects for creation of art.
2. To enable use of colour, lines & available tools to express emotions.
3. To be able to convert the man made & natural objects in design.
4. To be able to create artistic design using available tools & situations.

#### **Installation – 2 Assignments (15 Hours each.)**

Installation on any subjects (Indoor & outdoor)

#### **4. Drawing From Outdoor Sketching**

##### **Objectives**

1. To study the nature & surrounding environment.
2. To make general & detailed study through observative sketches & to use them in one's selected subject.
3. To Study the colour and realistic drawing.
4. To enhance the creative capacity thorough sketches of different places & elements and their composition.
5. To acquire high quality of rendering skill in handling drawing & painting media & their applications.

##### **Drawing from outdoor sketching – 8 Assignment (6 Hours each.)**

Size – A4 size                                  Medium- pencil, charcoal, pestal, pen, ink.

- a) Drawing from outdoor sketching  
(Any public place- Bus stand, Railway Station, Park, Zoo, Temple, Market etc.)
- b) Drawing from outdoor sketching  
(Museum, Home, College, Art Gallery, Office etc.)

#### **5. Project**

##### **Objectives**

1. To Learn impression of art on our society.
2. To visit galleries, art centers, art colleges, art fairs, art market, art competitions, art exhibitions, art movie & any art studio.
3. To collect catalogue, news, pamphlets, art magazine, etc.

##### **Project – 1 Assignment (60 Hours)**

Size – A4 Size

Student have to collect all art related data & do one project on it in minimum 500 words.